## BAIN MUSC 336 Introduction to Computer Music

PROJECT #2: PROGRAMMING

## **Project Proposal**

**Due**: Fri., Oct. 31, 11:59 pm<sup>1</sup>

Name: _			
CHECK ONE OPTION			
	-	1.	A generative drum beat (Template: Random_ Drum_Beat_Template.maxpat)
	-	2.	A generative <i>n</i> -voice canon (Template: Random_4-Voice_Canon_Template.maxpat) <sup>2</sup>
	-	3.	Sonify genetic data (Template: DNA_Sonification_Template.maxpat) <sup>3</sup>
OR			
	-	4.	Other Max project With instructor approval, you may create another project in Max. I am open to any ideas you may have for alternative projects.
		Desc	eription (1 paragraph):

## **Grading**

When your proposal is accepted, you will receive a score of 1/1 for this assignment. If the proposal form is not submitted, you will receive a score of 0/1. Your proposal grade will be factored in your Programming Project grade.

<sup>&</sup>lt;sup>1</sup> The project is due on Fri., Nov. 7, at 11:59 pm.

<sup>&</sup>lt;sup>2</sup> Option 2 utilizes the **ScaleMap2** subpatcher. This subpatcher requires the text file "UserScales2.coll" be located in the same directory as the main patcher.

<sup>&</sup>lt;sup>3</sup> Option 3 requires the DNA sequence FASTA file "insulin.txt" be located in the same directory as the main patcher.